Marcelo Pirro

Computer Science Student

Profile

I am a Computer Science student and I am in the penultimate year of my coursel.

I am currently Director of the Project Team at Beets Jr, a junior company of the Computer Science course at UFSCar, I am looking for an internship in the development area to apply and improve my knowledge.

I seek to develop my career in partnership with a company committed to innovation and with a strong internal culture.

I seek challenges, I can work under pressure, and I have experience in time and people management.

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- +55 18 996810302
- in www.linkedin.com/in/marcelopirro
- marcelopirro@outlook.com
- https://marcelopirro.vercel.app/

Languages

- English
 Advanced C1
- **Portuguese**Native/Fluent
- French Begginer

Skills

SQL

Git & GitHub

HTML & CSS

JavaScript

Java

C

Education

UFSCar - Universidade Federal de São Carlos

Computer Science jan 2021 till now

Penultimate year of the Computer Science course at UFSCar - Federal University of São Carlos, Sorocaba campus.

Work Experience

Beets jr.

Project Director jan 2023 till now

As Director, I am responsible for managing team members, overseeing application development teams, and coordinating overall member training. I ensure the implementation and adherence to SCRUM practices and promote a respectful work environment.

Beets jr.

Member of the Project Team

jan 2022 - jan 2023

As a member, my responsibilities included project management, task delegation, and validation within the team. I also created training programs, maintained client communication, and adapted SCRUM practices to suit the Junior Enterprise's needs.

Beets jr.

Member of the Human Resources Team oct 2021 - jan 2022

As a member of the Human Resources Team, my responsibilities included supporting and guiding Beets members, as well as overseeing the recruitment process. Additionally, I actively participated in the development team, contributing to the design and development of websites and applications.

Projects

Portfolio

Access the link and check out my developed projects to validate and acquire knowledge in the mentioned technologies.

Certification

Scrum Master Training

Udemy - 2022

Training course for obtaining the Professional Scrum Master I (PSM I) certification.

User Experience

FIAP - 2023

A 60-hour training course on User Experience (UX) design.

Path Conectar

Rocketseat - 2023

Course to review the basic concepts of programming, hardware, software, internet, servers, and more.

Path Fundamentar

Rocketseat - 2023

Course undertaken to review the basic concepts of HTML, CSS, JavaScript, Node.js, and SQL.

<u>Java COMPLETE 2023 Object-Oriented</u> <u>Programming + Projects</u>

Udemy - In progress.

Complete Java course with a duration of 55 hours.

<u>The Complete Android 12 & Kotlin</u> <u>Development Masterclass</u>

Udemy - In progress.

Complete Kotlin course with a duration of 50 hours.